

Rules for Roulette

Aim of the game: players bet on the number on which the ball will come to rest after spinning round the roulette wheel.

The specific feature of American Roulette is that the wheel is composed of 38 sections numbered from 0 to 36, the thirty-eighth section being 00 (double zero).

Place your Bets

The game begins when the croupier says "Place your bets". You must then proceed to place the bets of your choice (see below). In contrast to European Roulette, spoken announcements are forbidden and you must place your bets yourself on the gaming table. The croupier spins the ball in the wheel and when it is about to make its last two rounds, he announces "No more bets" and you must stop placing bets.

The ball is on the point of coming to rest : this is the moment when everyone holds their breath, their eyes riveted on the roulette wheel. The croupier announces the winning number. Losing bets are raked in and winning bets are paid out.

Note ! In contrast to European Roulette, when the ball lands on zero or double zero, stakes placed on even money wagers (red/black, odd/even) are lost.

WAGERS AND PAYOUTS

- **Straight** : you bet on a single number. (35 to 1).
- **Split** : you bet on two numbers at the same time by placing your chip on the line separating the two numbers. (17 to 1).
- **Street** : you bet on three numbers by placing your chip on on the left side of a row of numbers. (11 to 1).
- **Basket** : you bet on the zero, double zero and the 2, by placing your chip at the intersection of these three boxes. (11 to 1).
- **Corner (or square)** : you bet on four numbers by placing your chip at the intersection of four numbers. (8 to 1).
- **Five numbers** : you bet on the first five numbers at the top of the grid (0, 00, 1, 2 and 3) by placing your chip on the edge and at the intersection of the line of the 0, 00 and that of the 1, 2 and 3. (6 to 1).
- **Sixline** : you bet on six numbers by placing your chip on the left side and at the intersection of two rows of numbers. (5 to 1).
- **Column** : you bet on an entire column of numbers by placing your chip below the last number in the column. Note : A column does not include the 0 or 00 ! (2 to 1).

- **Dozen** : you bet on a dozen numbers, ie. from 1 to 12, 13 to 24 or 25 to 36, by placing your chip on the dozen boxes.
(2 to 1).

- **Even money wagers :**

- **Red/Black** : you bet on the color of the winning number. (Even money).
- **Odds/Evens** : you bet that the winning number will be odd or even. (Even money).
- **Manque** : you bet that the winning number will be between 1 and 18 inclusive. (Even money).
- **Passe** : you bet that the winning number will be between 19 and 36 inclusive. (Even money).